

DRILLING LOG		DIVISION	INSTALLATION	SHEET 1 OF 1
1. PROJECT TOWN OF PALM BEACH		10. SIZE AND TYPE OF BIT 3"		
2. LOCATION (Coordinates or Station) X=973,374 Y=877,802		11. DATUM FOR ELEVATION SHOWN (TEM or MSL) NGVD		
3. DRILLING AGENCY ALPINE SEISMIC		12. MANUFACTURER'S DESIGNATION OF DRILL ALPINE PNEUMATIC		
4. HOLE NO. (As shown on drawing title and file number) VC99-10		13. TOTAL NO. OF OVERBURDEN SAMPLES TAKEN disturbed: 0 undisturbed: 0		
5. NAME OF DRILLER ROB SUSKO		14. TOTAL NUMBER OF CORE BOXES 1		
6. DIRECTION OF HOLE <input checked="" type="checkbox"/> VERTICAL <input type="checkbox"/> INCLINED		15. ELEVATION GROUND WATER		
7. THICKNESS OF BURDEN 0.0 Ft.		16. DATE HOLE STARTED COMPLETED 4/7/99 4/7/99		
8. DEPTH DRILLED INTO ROCK 0.0 Ft.		17. ELEVATION TOP OF HOLE -37.1 Ft.		
9. TOTAL DEPTH OF HOLE 19.5 Ft.		18. TOTAL CORE RECOVERY FOR BORING 87 %		
		19. SIGNATURE OF GEOLOGIST L. DALESSIO		

ELEV.	DEPTH	LEGEND	CLASSIFICATION OF MATERIALS (Description)	CORE REC %	SAMPLE NUMBER	REMARKS
-37.1	.0					-37.1
			SAND, gray fine to medium (SP)		#1	Sample #1, Depth = 1.5' 0.15 mm, 0.70 phi sorting 2.0% silt
					#2	Sample #2, Depth = 2.7' 0.25 mm, 0.81 phi sorting 1.4% silt
-41.0	3.9		SAND, gray coarse with 60% shell fragments (SP)		#3	Sample #3, Depth = 4.5' 0.85 mm, 1.44 phi sorting 1.1% silt
-42.0	4.9		SAND, gray fine (SP)		#4	Sample #4, Depth = 6.5' 0.30 mm, 1.32 phi sorting 1.4% silt
-43.4	6.3		SAND, gray medium with 40% shell fragments (SP)		#5	Sample #5, Depth = 8.5' 0.15 mm, 0.60 phi sorting 2.0% silt
-43.9	6.8		SAND, gray fine with coarse layers @ 7.4', and 9.5' (SP)		#6	Sample #6, Depth = 10.9' 0.30 mm, 1.32 phi sorting 1.9% silt
-47.3	10.2		SAND, gray medium with 5% shell fragments (SP)		#7	Sample #7, Depth = 15.5' 0.15 mm, 0.86 phi sorting 2.4% silt
-48.2	12.1		SAND, gray fine (SP)			
-51.1	14.0		SAND, gray medium (SP)			
-51.6	14.5		SAND, gray fine grading into brownish gray fine @ 16.0' (SP)			
-64.0	18.9					
			NOTES: 1. Soils are visually classified in accordance with the Unified Soils Classification System.			